

International Journal of Advanced Multidisciplinary Research (IJAMR)

ISSN: 2393-8870

www.ijarm.com

Coden: IJAMHQ(USA)

Research Article

Different kinds of color models used in image processing for variation in pixel values for representation of signal

Er. Rupali nayer¹ and Er. Bhubneshwar Sharma^{2*}

¹M.Tech Student, Department of Electronics and Communication Engineering, S.S.C.E.T, Under Punjab Technical University, India

²Assistant Professor, Department of Electronics and Communication Engineering, S.S.C.E.T, Under Punjab Technical University, India

*Corresponding Author : bhubnesh86@gmail.com

Keywords

Image processing,
Color models,
RGB,
HSI,
HSV,
RGI.

Abstract

The use of color image processing is divided by two factors. First color is used in object identification and simplify extraction from a scene and color is powerful descriptor. Second, humans can use thousands of color shades and intensities. Color Image Processing is divided into two areas full color and pseudocolor processing. In this processing various color models are used that are based on color recognition, color components etc. A few papers on various applications such as lane detection, face detection, fruit quality evaluation etc based on these color models have been published. A survey on widely used models RGB, HSI, HSV, RGI etc is represented in this paper.

I. Introduction

An image may be defined as a two dimensional function, $f(x,y)$, where x and y are spatial coordinates and the amplitude of f at any pair of coordinates (x,y) is called the intensity or gray level of the image at that point. When x,y , and the intensity values of f are all finite, discrete quantities, we call the image a digital image. The field of digital image processing refers to processing digital images by means of a digital computer. Digital Image Processing used in various applications in information and technical systems such as Radar Tracking, Communications, television, astronomy etc.

Image Processing requires few enhancements:

1. Edge enhancement, an image-processing filter that increases the contrast of shape borders to improve its acutance (apparent sharpness)
2. Image enhancement, improvement to perceived image quality
3. Shadow and highlight enhancement, an image processing technique to correct exposure

Various methods involve in Digital Image Processing such as edge detection, segmentation, enhancement, smoothing and sharpening. It gives a theory in which states that any color can be produced by mixing three primary colors C_1, C_2, C_3 at appropriate percentages. Initially, these methods were

designed especially for gray scale image processing [2][3]. The RGB color model is standard design of computer graphics systems is not ideal for all of its applications. The red, green, and blue color components are highly correlated. This makes it difficult to execute the image processing algorithms. Many processing techniques work on the intensity component of an image only. These processes are standard implemented using the HSI color model.

II. Colour models

To utilize color as a visual cue in multimedia, image processing, graphics and computer vision applications, an appropriate method for representing the color signal is needed. The different color specification systems or color models address this need. Color spaces provide a rational method to specify, manipulate and effectively display the object colors taken into consideration.

Thus the selected color model should be well suited to address the problem's statement and solution. The process of selecting the best color representation involves knowing how color signals are generated and what information is needed from these signals. In particular, the color models may be used to define colors, discriminate between colors, judge similarity between color and identify color categories for a number of applications. Color model literature can be found in the domain of modern sciences, such as physics, engineering, artificial intelligence, and computer science.

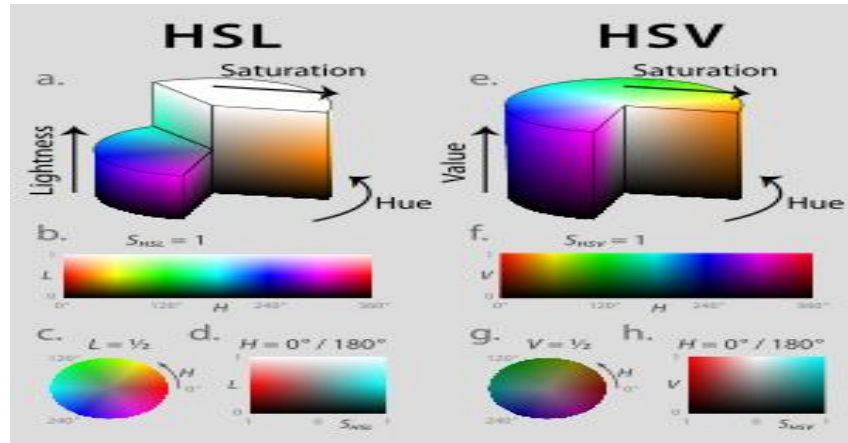


Diagram: saturation hsl and hsv values

III RGB and CMY model

Susstrunk, Sabine et.al.(1996), describes the specifications and usage of standard RGB color spaces promoted today by standard bodies and/or the imaging industry. There are some RGB color space implementation issues like sensor, unrendered, rendered or output color spaces, gamut size, encoding, compression, color space conversion etc. A

remarkable property of this representation is that for matter surfaces, while ignoring ambient light, normalized RGB is invariant (under certain assumptions) to changes of surface orientation relatively to the light source [Skarbek and Koschan 1994]. This, together with the transformation simplicity helped this colorspace to gain popularity among the researchers [Zarit et al. 1999], [Soriano et al. 2000], [Oliver et al. 1997].

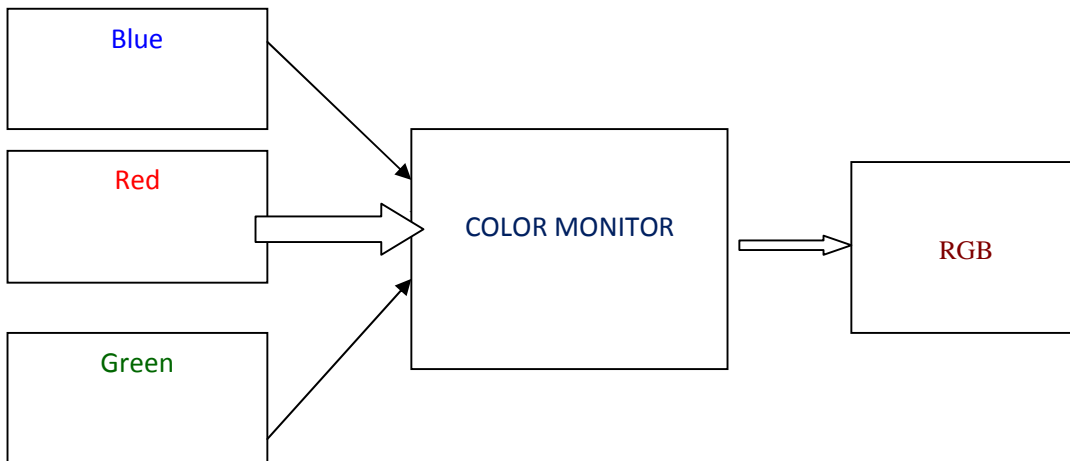


Fig. Generating the RGB Image of the cross - Sectional color plane.

IV HIS model

HSI model is proposed to improve the RGB model. The Hue Saturation Intensity (HSI) color model closely resembles the color sensing properties of human vision. To formula that converts from RGB to HSI or back is more complicated than with other color models. Li, Jian-Feng,et.al.(2002),[5], formulates a new formula for saturation in RGB-to-HSI conversion is proposed on the basis of HSI Color Space, aimed to provide more rapidity of computing in real-time control system due to fewer operations needed. The results of comparison between two

conversion equations demonstrate that new conversion equation has significant advantages over traditional conversion in aspects of less operation needed in computing. But again conversion time is more. Tsung-Ying Sun et.al(2006),[8], proposed a new method using HSI color model for lane-marking detection, HSILMD, is proposed. In HSILMD, full color images are converted into HSI color representation, within the region of interest (ROI) aiming to detect road surface on host vehicle, with Fuzzy c-Means algorithm. Thresholds of intensity and saturation are selected accordingly. Results are compared with the same scheme using RGB color model and a different scheme.

Conclusion

A survey on various color models, their description, comparison and evaluation results is presented. These models used various components of an image to display on specific hardware platform. The purpose of a color model is to facilitate the specification of colors in some standard generally accepted way. Research work also shows the conversions of various models to speed up the image processing with least time delays. But there is invariance in results of various models due to complex mathematical equations. In future, various image processing methods i.e. adaptive histogram equalization and contrast limited adaptive histogram equalization can be used to speed up the image processing by using these color models.

References

- [1]. Gonzalez, R.C. and R.E. Woods, "Digital Image Processing" 1992, Reading, Massachusetts: Addison-Wesley.
- [2]. F. van der Heijden, "Image Based Measurement Systems", Wiley, 1994.
- [3]. Castleman, K.R., "Digital Image Processing" Second ed. 1996, Englewood Cliffs, New Jersey: Prentice-Hall.
- [4]. Susstrunk, Sabine, Robert Buckley, and Steve Swen. "Standard RGB color spaces." Color and Imaging Conference. Vol. 1999. No. 1. Society for Imaging Science and Technology, 1999, pp. 127-134.
- [5]. Li, Jian-Feng, Kaun-Quan Wang, and David Zhang. "A new equation of saturation in RGB-to-HSI conversion for more rapidity of computing." Machine Learning and Cybernetics, 2002."International Conference on. Vol. 3. IEEE, 2002,pp. 1493-1497.
- [6]. Granier, Xavier, and Wolfgang Heidrich. "A simple layered RGB BRDF model."Graphical Models 65.4,2003, pp.171-184.
- [7]. Wen, Che-Yen, and Chun-Ming Chou. "Color Image Models and Its Applications to Document Examination." Forensic Science Journal 3.1.2004.pp. 23-32.
- [8]Harmeet Kaur kelda et al , Int.J.Computer Technology & Applications,Vol 5 (2),319-322 IJCTA | March-April 2014 Available online@www.ijcta.com 321.